

Bachelor of Information Technology

RECOMMENDED STUDIES

HSC Mathematics Extension 1 or HSC Mathematics Extension 2 plus HSC Information Processes and Technology and/or HSC Software Design and Development, or equivalent.

OVERVIEW

Study Zone	Credit Points
CORE ZONE - Includes essential units, capstone, and electives	80 Credit Points
MAJOR - One focused area of study	80 Credit points
FLEXIBLE ZONE – Flexible units chosen by the student	80 Credit points

Total 240 credit points

COURSE STRUCTURE

ESSENTIAL	UNITS:	50 CREDIT POINTS
Complete each unit below (10 credit points each)		
COMP1000	Introduction to Computer	Programming
COMP1300	Introduction to Cyber Sec	urity
COMP1350	Introduction to Database	Design and Management
COMP2270	Networking and Cloud Co	mputing
COMP2700	Project Management and	Professional Practice

MAJOR 80 CREDIT POINTS

Complete one major from the following options:

- Artificial Intelligence
- Cyber Security
- **Data Science**
- Game Design and Development
- Information Systems and Business Analysis
- Software Technology
- Web and Mobile App Development

CAPSTONE UNIT 10 CREDIT POINTS

Complete each unit below (10 credit points each)

COMP3850 PACE: Computing Industry Project

FLEXIBLE ZONE 80 CREDIT POINTS

You can use your flexible zone to enrol in any Undergraduate unit for which you meet the requisites. You may also use your flexible zone to complete a second major, listed below, or a minor(s).

Options include: Ancient History, Anthropology, Artificial Intelligence, Options include: Ancient History, Anthropology, Artificial Intelligence, Biotechnology, Business Administration, Business Analytics, Business Information Systems, Chemistry, Chinese Studies, Creative Writing, Criminology, Critical Indigenous Studies, Cyber Security, Cyber Security Governance, Data Science, Earth and Environmental Sciences, Economics, English, French and Francophone Studies, Gender Studies, Geography, German Studies, Health, Wellbeing and Society, Human Biology, Human Resource Management, Information Systems and Business Analysis, Interactive Design, International Business, International Relations, Japanese Studies, Journalism and Non-Fiction Writing, Management and Leadership, Marine Science, Mathematics, Media, Culture and Communications, Modern History, Music Studies, Networking, Performing Arts and Entertainment Music Studies, Networking, Performing Arts and Entertainment Industries, Philosophy, Politics, Psychological Science, Public Relations and Social Media, Radio, Podcasting, and Audio Media, Software Technology, Screen Practice and Production, Sociology, Spanish and Latin American Studies, Strategy, Innovation and Entrepreneurship, Web and Mobile App Development, Work, Life and Technology

ELECTIVE UNITS		20 CREDIT POINTS
Choose 10 credit	points from each opt	tion set below:

Option	Set 1: se	lect one	unit
--------	-----------	----------	------

COMP1010	Fundamentals of Computer Science
COMP1151	Introduction to Game Development
COMP1750	Introduction to Business Information Systems
STAT1170	Introductory Statistics
Option Set 2: select one unit	

COMP3410	Knowledge, Planning and Decision Making under Uncertainty
COMP3250	Computer Networks
COMP3760	Enterprise Systems Integration
COMP3780	Technology Management

SCAN THE QR CODE TO FIND OUT MORE

https://www.mq.edu.au/study/find-a-026/bachelor-of-information-



