

Bachelor of Information Technology

ENTRY REQUIREMENTS

Recommended Studies	HSC Mathematics Extension 1 or HSC Mathematics Extension 2 plus HSC Information Processes and Technology and/or HSC Software Design and Development, or equivalent.
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Study Zone	Credit Points
CORE ZONE - Includes essential units, capstone, electives, and major	160 Credit Points
FLEXIBLE ZONE – Flexible units chosen by the student	80 Credit Points

Total 240 credit points

CORE ZONE

Essential units - 50 credit points
Complete each unit below (10 credit points each)
COMP1000 Introduction to Computer Programming
COMP1300 Introduction to Cyber Security
COMP1350 Introduction to Database Design and Management
COMP2270 Networking and Cloud Computing
COMP2700 Project Management and Professional Practice
Capstone unit - 10 credit points
Complete the capstone unit below.
COMP3850 PACE: Computing Industry Project
Elective units - 10 credit points
Complete 10 credit points from the following options.
COMP1010 Fundamentals of Computer Science
COMP1151 Introduction to Game Development
COMP1750 Introduction to Business Information Systems
STAT1170 Introductory Statistics
Elective units - 10 credit points
Complete 10 credit points from the following options.
COMP3410 Knowledge, Planning and Decision Making under Uncertainty
COMP3250 Computer Networks
COMP3760 Enterprise Systems Integration
COMP3780 Technology Management

CORE ZONE

MAJOR	80 CREDIT POINTS
Complete one major from the following options:	
Artificial Intelligence Cyber Security Data Science Game Design and Development Information Systems and Business Analysis Software Technology Web and Mobile App Development	

FLEXIBLE ZONE	80 CREDIT POINTS
You can use your flexible zone to enrol in any Undergraduate unit for which you meet the requisites. You may also use your flexible zone to complete a second major, or a minor(s).	

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