

A Problem to Avoid



Topics

- 1. Timeouts in the NBA
- 2. NBA Shot Analysis
- 3. Concluding remarks
 - 1. Summary of findings
 - 2. Teaching



Collaborators









Problem Background

Prior to the 2017-8 NBA season, the NBA reduced the number of timeouts from 18 to 14

 Understanding the value of each timeout in various in-game scenarios became more important.

 Question from a friend in Steamboat Springs, CO: Do timeouts (TOs) impact the game?



Game Five of the 2019 NBA Finals

nick nurse timeout game 5









WHAT was Nick Nurse THINKING with this timeout? | 2019 NBA Finals | Game 5

Sly.Global • 14K views • 3 months ago

Nick Nurse took a timeout with 3:05 left in the 4th quarter, up by 6, killing his team's momentum. The Warriors went on to score 9 ...



Stephen A.: Nick Nurse let the Warriors off the hook in Game $5 \mid SC$ with SVP

ESPN 200K views • 3 months ago

Stephen A. Smith reacts to the Golden State Warriors' victory over the Toronto Raptors in Game 5 of the 2019 NBA Finals and ...



NBA Finals: Nick Nurse defends calling time out near end of Game 5

Global News ② 1.6K views • 3 months ago

Courtesy: NBA TV | Toronto Raptors coach **Nick Nurse** on Wednesday, June 12, 2019 defended calling a **time out** near the end of ...



Criticizing Nick Nurse's late timeout is 'foolish, stupid and asinine' - Charles Barkley | Get Up

NBA on ESPN 206K views • 3 months ago

Charles Barkley defends Nick Nurse's decision to give Kawhi Leonard a breather and call a timeout with 3.05 remaining in Game ...

To Call a Timeout or Not

Camp One: Call a TO

Allow your team to rest, regroup, diagram a play



You don't ever really run out of timeouts; they just have a price.

Camp Two: Let them Play
Your team will figure things
out on the fly

There are no analytics that really proves that if you call a timeout, it stops the run of the other team.



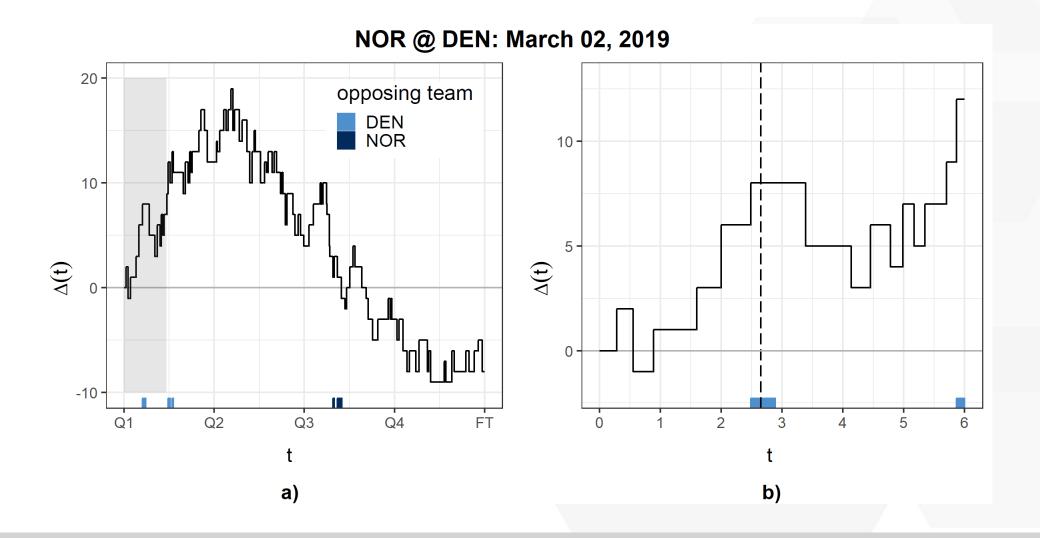
Research Hypothesis and Data

- If an NBA team is on a run, a timeout (by either team) will stymie that run.
 - What's a run?
 - What's an appropriate outcome variable to measure?
 - How do we test something like this?

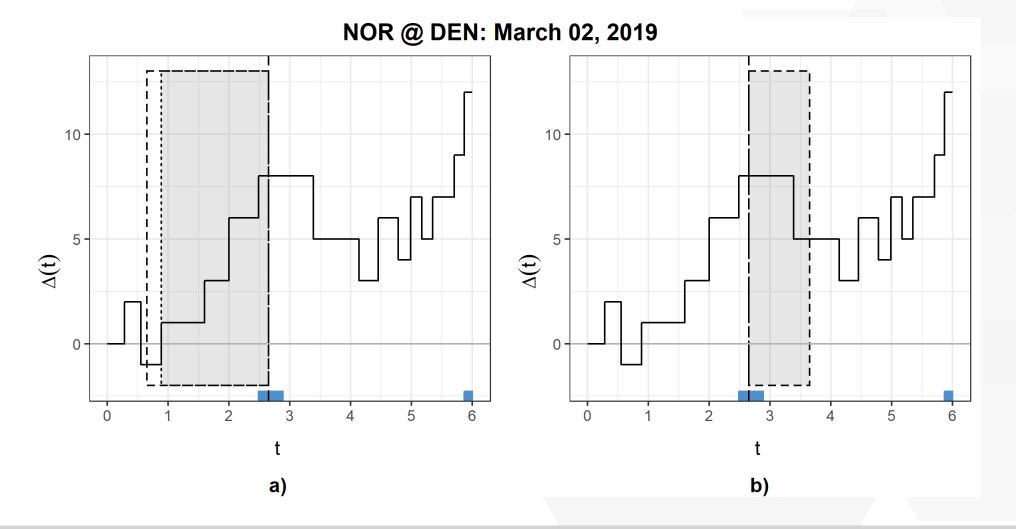
Data

- 2017-18 and 2018-19 regular season games
- 1.4+ million events; 778,828 "plays", 26,052 plays w/ a TO, and 1,149 with a run

Definitions



Definitions (cont.)

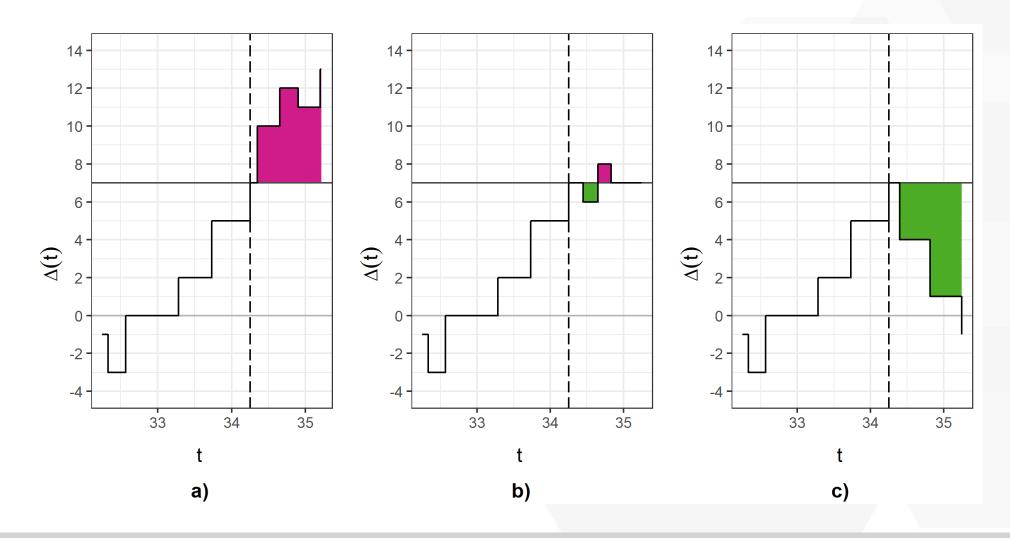


Outcomes

- Change in score difference? No
- Max score difference? No
- Change in win probability? No
- Integrated centered-score difference? Yes!

$$y_i = -\operatorname{sign}(s(t_i)) \int_{t_i}^{t_i+1} [\Delta(x) - \Delta(t_i)] dx$$

Hypothetical Outcomes



How should we measure the effect?

- Naïve Estimate: Use a simple t-test to assess the difference in means between two groups
- Randomized Experiment:

One of the key benefits of randomized experiments for estimating causal effects is that the treated and control groups are guaranteed to be only **randomly** different from one another on all background covariates, both observed and unobserved.

- Elizabeth Stuart (2010), Statistical Science

How will we measure the effect?

Causal Inference:

- Use Rubin's Causal Model
- Try to replicate a randomized experiment
- Create matched observations (controls) with similar covariate distributions as the treatments
- We use the matching software in Sekhon (2011)
 - 2023 Update: I'd probably recommend the MatchIt software now (Ho, D. E., Imai, K., King, G., & Stuart, E. A. (2011)

Potential Outcomes Model

Potential Outcomes:

$$Y_i = \begin{cases} Y_i(0), & T_i = 0 \\ Y_i(1), & T_i = 1 \end{cases}$$

Average Causal Treatment Effect on the Treated:

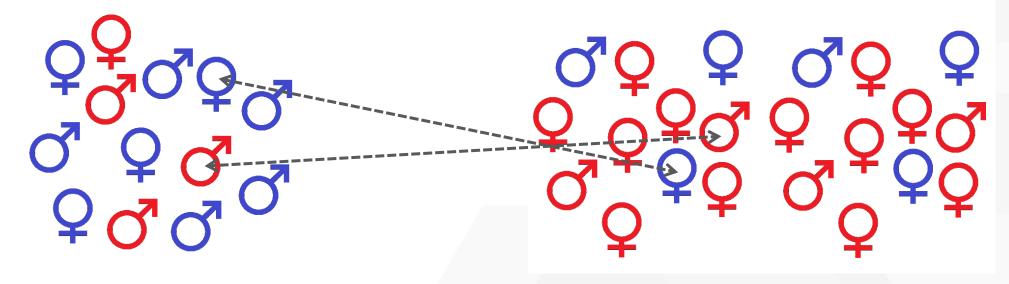
$$ATT = \mathbb{E}_{x|T=1}[\mathbb{E}[Y_i(1) - Y_i(0) \mid T_i = 1, X_i = x]]$$

GAM Covariates

- Team that is not on the run
- Opposing team
- Run point total
- Run duration
- Time left
- Win probability
- Signed score difference at beginning/end of run
- Possesion indicator
- Home indicator
- Week in season
- Spread
- Over/Under
- Money line



Matching

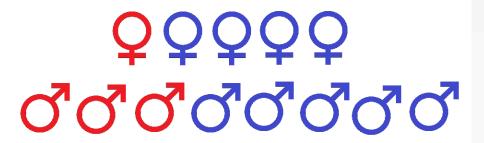


Treated Units

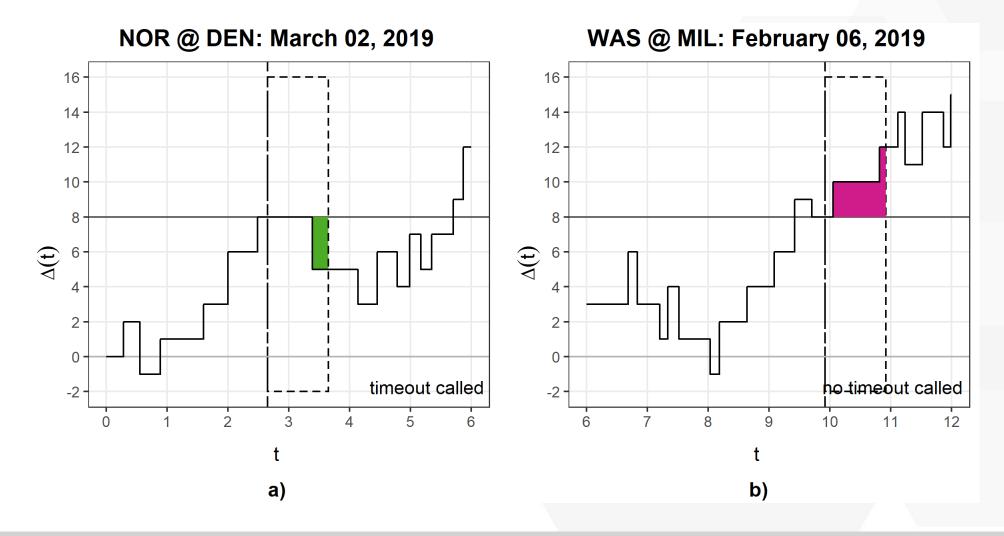
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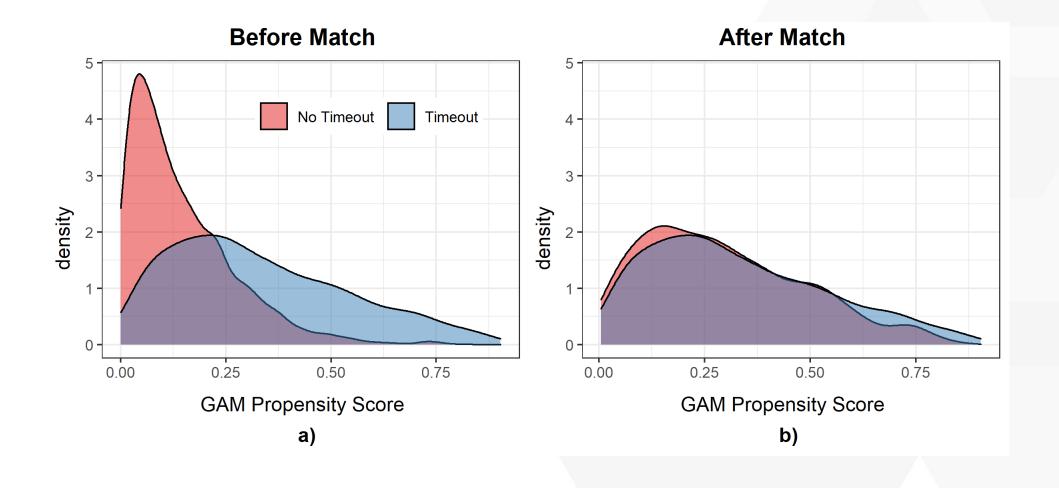
Pool of Potential Controls



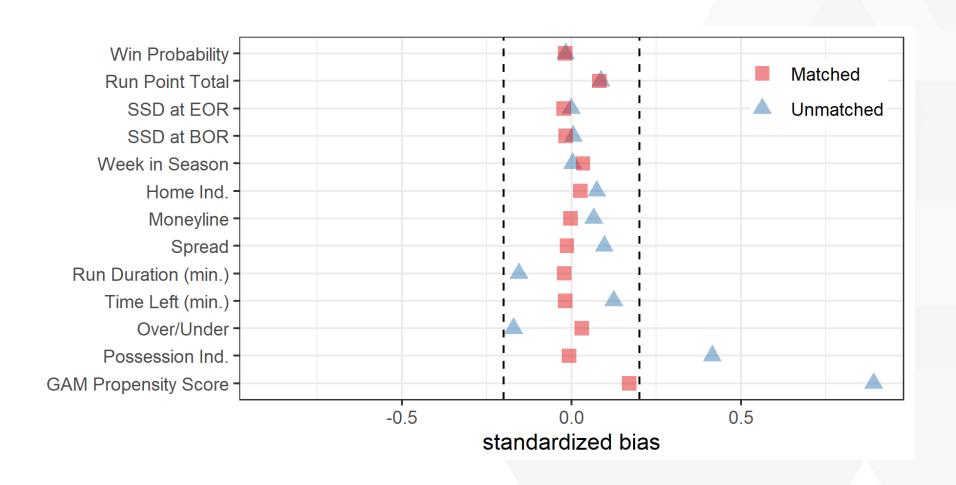
Matched Example



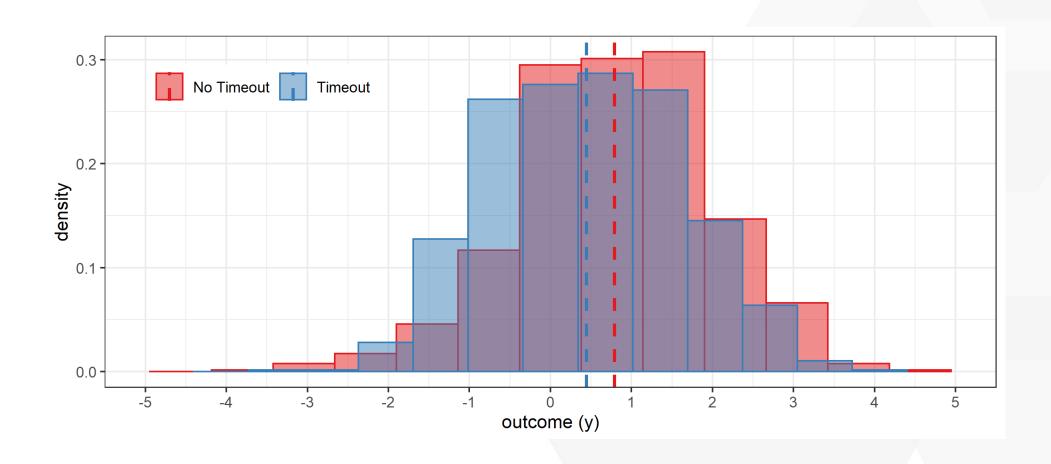
Covariate Balance (Propensity Scores)



Covariate Balance (Standardized Bias)



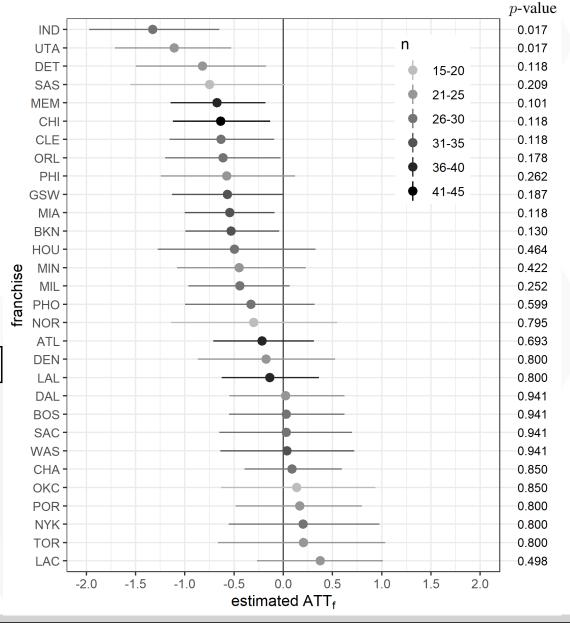
ATT



Franchise Effects

- 2018-19 Season
- The average treatment effect on the treated for a specific franchise is:

$$ATT_f = \mathbb{E}[Y_i(1) - Y_i(0) \mid T_i = 1, \mathcal{B}_i = 1]$$



To Call a Timeout or Not



Camp Two: Let them Play
Your team will figure things
out on the fly

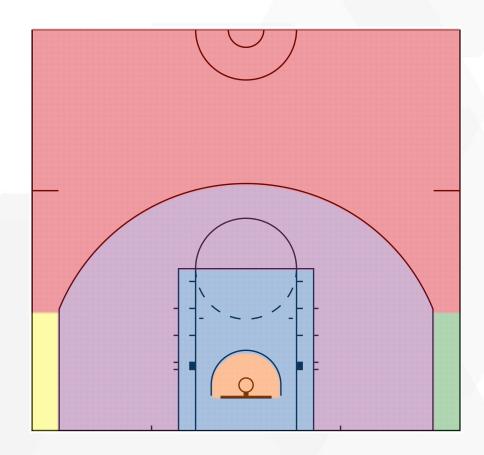
There are no analytics that really proves that if you call a timeout, it stops the run of the other team.



NBA Shots

Research Goals

- Model-based classification of NBA teams and players based on their shot taking propensities and their ability to make shots
- Post-hoc evaluation of specific players using novel metrics



NBA Shots

We assume each team belongs to a latent shot selection cluster, w, and a latent accuracy cluster, z, and that these cluster memberships are independent. Let L and J denote the number of latent shot selection and shot accuracy clusters, respectively, such that $w_i \in \{1, ..., L\}$ and $z_i \in \{1, ..., J\}$ for the i^{th} team. Note that both L and J are specified a priori.

For generic shot selection cluster w, define p_w^k to be the probability of a shot being taken from region k where $\sum_{k=1}^K p_w^k = 1$. Similarly, for generic shot accuracy cluster z, let $q_z^k \in [0,1]$ denote the accuracy probability for region k. Note that the sum of the individual shot make probabilities for each region have no sum restriction. Given the i^{th} team's shot selection cluster membership, w_i , we model the vector of shot counts across the K regions using a Multinomial distribution where

$$(N_i^1, \dots, N_i^K) | w_i \sim \text{Multinomial}\left(N_i, (p_{w_i}^1, \dots, p_{w_i}^K)\right).$$
 (1)

Next, conditional on the team's shot accuracy cluster membership, z_i , the number of shots made in each region k = 1, ..., K follows a Binomial distribution where

$$M_i^k | z_i \sim \text{Binomial}(N_i^k, q_{z_i}^k).$$
 (2)

- We adopt a Bayesian hierarchical framework
- Use MCMC methods (Gibbs sampler) to sample from the posteriors
- Inference on p's, q's, cluster membership, etc.

A Note on Sports Analytics and Education

- It's an ideal medium for teaching analytical (often deep) concepts
- If you're interested, look for An Introduction to Sports Analytics using R (by Elmore and Urbaczewski, 2023)

